#### CSci 127: Introduction to Computer Science



hunter.cuny.edu/csci

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CSci 127 (Hunter)

Lecture 12

26 November 2019 1 / 53

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From lecture slips & recitation sections.

• Who/why all the visitors?

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- What's a mock exam? I see it on the webpage...
  It's a practice exam that we're holding on 10 December.
  More details at the end of lecture.

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DuckieTown

(ETH Zurich, 2018)

• Two handouts today:

- ► Lecture slip, and
- ► Final exam plans (pink slip).

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- 2 December: Deadline for January workshop on autonomous navigation: https://bit.ly/2DhLLAN

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- ► Final exam plans (pink slip).
- 2 December: Deadline for January workshop on autonomous navigation: https://bit.ly/2DhLLAN
- Two weeks: Mock Exam (more at end of lecture).
- 20 days: Final Exam (more at end of lecture).

## Today's Topics



- Recap: Incrementer Design Challenge
- C++: Basic Format & Variables
- ${\scriptstyle \bullet \ }$  I/O and Definite Loops in C++
- More Info on the Final Exam

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• Simplest arithmetic: add one ("increment") a variable.

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- Example: Increment a decimal number:



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 m = n+1
 return(m)
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 Hint: Convert to numbers, increment, and convert back to strings.

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   Hint: Convert to numbers, increment, and convert back to strings.
- Challenge: Write an algorithm for incrementing binary numbers.

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   Hint: Convert to numbers, increment, and convert back to strings.
- Challenge: Write an algorithm for incrementing binary numbers. Example: "1001"  $\rightarrow$  "1010"

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- Challenge: Write an algorithm for incrementing binary numbers. Example: "1001"  $\rightarrow$  "1010"
- Hint: Convert to numbers, increment, and convert back to strings.



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Pseudocode same for both questions:

Get user input.



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- Get user input.
- 2 Convert to standard decimal number.

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- Get user input.
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- 3 Add one (increment) the standard decimal number.



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- ④ Convert back to your format.

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Pseudocode same for both questions:

- Get user input.
- 2 Convert to standard decimal number.
- 3 Add one (increment) the standard decimal number.
- ④ Convert back to your format.
- 9 Print the result.

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Pseudocode same for both questions:

① Get user input: "forty one"



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Pseudocode same for both questions:

- Get user input: "forty one"
- ② Convert to standard decimal number: 41


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Pseudocode same for both questions:

- Get user input: "forty one"
- ② Convert to standard decimal number: 41
- 3 Add one (increment) the standard decimal number: 42

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Pseudocode same for both questions:

- Get user input: "forty one"
- ② Convert to standard decimal number: 41
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Pseudocode same for both questions:

- Get user input: "1001"
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Pseudocode same for both questions:

- Get user input: "1001"
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Focus on: Convert to standard decimal number:



Focus on: Convert to standard decimal number: def convert2Decimal(numString):



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Focus on: Convert to standard decimal number:
def convert2Decimal(numString):
    #Start with one-digit numbers: zero,one,...,nine
    if numString == "zero":
        return(0)
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Unit Testing: testing individual units/functions/blocks of code to verify correctness.

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- If large, design automated tests that will "cover" as many branches as possible and use randomly generated inputs:



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x = random.randrange(10)
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names = ["zero","one",...,"nine"]
x = random.randrange(10)
if x == convert2Decimal(names[x]):
    #PASS
else:
```

CSci 127 (Hunter)



- Unit Testing: testing individual units/functions/blocks of code to verify correctness. Often automated (e.g. gradescope).
- To test all branches of code, would need to test all inputs: "zero", "one",..., "nine", & some bad inputs. Often do, if important or small.
- If large, design automated tests that will "cover" as many branches as possible and use randomly generated inputs:

```
names = ["zero","one",...,"nine"]
x = random.randrange(10)
if x == convert2Decimal(names[x]):
    #PASS
else:
    #FAIL
```

CSci 127 (Hunter)

### Today's Topics



- Recap: Incrementer Design Challenge
- C++: Basic Format & Variables
- I/O and Definite Loops in C++
- More Info on the Final Exam

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# In Pairs or Triples:

• Using what you know from Python, predict what the C++ code will do:

```
//Another C++ program, demonstrating variables
 2
   #include <iostream>
  using namespace std;
   int main ()
6 - {
    int year;
   cout << "Enter a number: ";</pre>
     cin >> year;
   cout << "Hello | << year << "!!\n\n";</pre>
11
      return 0;
12
```

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### onlinegdb demo

1 //Another C+-program, demonstrating variables Ainclude clostream using namespace std; 4 5 int min () 6-{ 7 int year; 6 cout << "Enter a number: "; 9 cin >> year; 10 cout << "Hello " << year << "!!\n\n"; 11 return 0; 12 }

#### (Demo with onlinegdb)

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1	//Another C++ program, demonstrating variables
2	
3	using namespace std;
4	
5	int main ()
6-	
7	int year:
8	cout << "Enter a number: ":
9	cin >> year:
10	cout << "Hello " << vear << "!!\n\n":
11	noture A:

#### CSci 127 (Hunter)

Lecture 12

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• C++ is a popular programming language that extends C.

1 //Mnother C++ program, demonstrating variables
2 #Include -iostreams
3 using nomespace std;
4 int main Q
6 int main Q
6 int space;
7 cout << "Inter a number: ";
9 cin> year;
10 cout << "Hello [! << year << "H\n\n";
11 return 0;</pre>

- C++ is a popular programming language that extends C.
- Fast, efficient, and powerful.



- C++ is a popular programming language that extends C.
- Fast, efficient, and powerful.
- Used for systems programming (and future courses!).



- C++ is a popular programming language that extends C.
- Fast, efficient, and powerful.
- Used for systems programming (and future courses!).
- Today, we'll introduce the basic structure and simple input/output (I/O) in C/C++.

### • Programs are organized in functions.

1	<pre>//Another C++ program, demonstrating variable.</pre>
2	
3	using namespace std;
4	
5	int main ()
6-	
7	int year;
8	cout << "Enter a number: ";
9	cin >> year;
10	<pre>cout &lt;&lt; "Hello " &lt;&lt; year &lt;&lt; "!!\n\n";</pre>
11	
12	

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#### • Programs are organized in functions.

using namespace std:
int main ()
int year;
<pre>cout &lt;&lt; "Enter a number: ";</pre>
cin >> year;
<pre>cout &lt;&lt; "Hello " &lt;&lt; year &lt;&lt; "!!\n\n";</pre>

#### Example:

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#### • Programs are organized in functions.

using namespace std:
int main ()
int year;
<pre>cout &lt;&lt; "Enter a number: ";</pre>
cin >> year;
cout << "Hello   << year << "!!\n\n";

#### Example:

int main()

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#### • Programs are organized in functions.

using namespace std:
int main ()
int year;
<pre>cout &lt;&lt; "Enter a number: ";</pre>
cin >> year;
<pre>cout &lt;&lt; "Hello   &lt;&lt; year &lt;&lt; "!!\n\n";</pre>

#### Example:

int main()
{

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1	<pre>//Another C++ program, demonstrating variables</pre>
2	<pre>#include <iostream></iostream></pre>
3	using namespace std:
4	
5	int main ()
6-	{
7	int year;
8	cout << "Enter a number: ";
9	cin >> year;
10	cout << "Hello " << year << "!!\n\n";
11	

Example:

{

}

```
int main()
    cout << "Hello world!";</pre>
    return(0);
```

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#### • Programs are organized in functions.

1	//Another C++ program, demonstrating variables
2	
3	using namespace std:
4	
5	int main ()
5	
6-	
7	int year;
8	<pre>cout &lt;&lt; "Enter a number: ";</pre>
9	cin >> year;
10	<pre>cout &lt;&lt; "Hello " &lt;&lt; year &lt;&lt; "!!\n\n";</pre>
11	
12	

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- Programs are organized in functions.
- Variables must be **declared**:

	using namespace std;
	int main ()
	int year;
	<pre>cout &lt;&lt; "Enter a number: ";</pre>
	cin >> year;
	<pre>cout &lt;&lt; "Hello   &lt;&lt; year &lt;&lt; "!!\n\n";</pre>

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- Programs are organized in functions.
- Variables must be **declared**:
  - int num;

	//Another C++ program, demonstrating variables
	using namespace std;
	int main ()
	int year;
	<pre>cout &lt;&lt; "Enter a number: ";</pre>
	cin >> year;
	<pre>cout &lt;&lt; "Hello   &lt;&lt; year &lt;&lt; "!!\n\n";</pre>

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1	//Another C++ program, demonstrating variables
2	
3	using namespace std;
4	
5	int main ()
6-	
7	int year:
8	cout << "Enter a number: ":
9	cin >> year:
10	cout << "Hello " << vear << "!!\n\n":
11	
12	

- Programs are organized in functions.
- Variables must be **declared**: int num;
- Many types available:
  - int, float, char, ...

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1 2	<pre>//Another C++ program, demonstrating variables Winclude clostreams</pre>
4	
3	usina namespace std:
**	
5	int main ()
~	
6-	
7	int year;
0	cout or "Enton a number: "
	couc 🔨 circei a namer. ,
9	cin >> year;
10	cout as "Hollo" as yoon as "II\n\n";
10	cour et lierto e yeur et indian,
11	return 0;
12	

- Programs are organized in functions.
- Variables must be **declared**: int num;
- Many types available: int, float, char, ...
- Semicolons separate commands:

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```
1 //inother C++ program, demonstrating variables
2 #include clostneams
3 using namespace std;
4 int main ()
6 (
7 (
8 cout << "Enter a number: ";
9 cin > year;
9 cin > year;
10 cout << "Hello | </pre>
```

- Programs are organized in functions.
- Variables must be **declared**: int num;
- Many types available: int, float, char, ...
- Semicolons separate commands:

num = 5; more = 2\*num;

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```
1 //Mnother C++ program, demonstrating variables
2 #include -iostreams
3 using numespace std;
5 int main O
5 int main O
7 int yeor;
8 cout << "Enter a number; ";
9 cin >> yeor;
10 cout << "Hello |* << yeor << "!!\n\n";
11 cout << "Hello |* <</pre>
```

- Programs are organized in functions.
- Variables must be **declared**: int num;
- Many types available: int, float, char, ...
- Semicolons separate commands:
   num = 5; more = 2\*num;

• To print, we'll use cout <<:

	//Another C++ program, demonstrating variables
	using namespace std;
	int main ()
	int year;
	<pre>cout &lt;&lt; "Enter a number: ";</pre>
	cin >> year;
	<pre>cout &lt;&lt; "Hello " &lt;&lt; year &lt;&lt; "!!\n\n";</pre>

- Programs are organized in functions.
- Variables must be **declared**: int num;
- Many types available: int, float, char, ...
- Semicolons separate commands:
   num = 5; more = 2\*num;
- To print, we'll use cout <<: cout << "Hello!!";</li>

Image: A math display="block">A math display="block"/A math display="block"/>A math display="block"/A math display="block"/>A math display="block"/>A math display="block"/A math display="block"/>A math display="block"/>A math display="block"/A math display="block"/>A math display="block"/A m

	<pre>//Another C++ program, demonstrating variables</pre>
	using namespace std;
	int main ()
	int year;
	<pre>cout &lt;&lt; "Enter a number: ";</pre>
	cin >> year;
	<pre>cout &lt;&lt; "Hello " &lt;&lt; year &lt;&lt; "!!\n\n";</pre>

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	<pre>//Another C++ program, demonstrating variables</pre>
	using namespace std;
	int main ()
	int year;
	<pre>cout &lt;&lt; "Enter a number: ";</pre>
	cin >> year;
	<pre>cout &lt;&lt; "Hello " &lt;&lt; year &lt;&lt; "!!\n\n";</pre>

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- To get input, we'll use cin >>:
   cin >> num;

	//Another C++ program, demonstrating variables
	using namespace std;
	int main ()
	int year;
	<pre>cout &lt;&lt; "Enter a number: ";</pre>
	cin >> year;
	<pre>cout &lt;&lt; "Hello " &lt;&lt; year &lt;&lt; "!!\n\n";</pre>

- Programs are organized in functions.
- Variables must be **declared**: int num;
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- To print, we'll use cout <<: cout << "Hello!!";</li>
- To get input, we'll use cin >>: cin >> num;
- To use those I/O functions, we put at the top of the program:

	using namespace std;
	int main ()
	int year;
	cout << "Enter a number: ";
	cin >> year;
	<pre>cout &lt;&lt; "Hello " &lt;&lt; year &lt;&lt; "!!\n\n";</pre>

- Programs are organized in functions.
- Variables must be **declared**: int num;
- Many types available: int, float, char, ...
- Semicolons separate commands: num = 5; more = 2\*num;
- To print, we'll use cout <<: cout << "Hello!!";</li>
- To get input, we'll use cin >>: cin >> num;
- To use those I/O functions, we put at the top of the program: #include <iostream> using namespace std;

Lecture 12

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# In Pairs or Triples:

Predict what the following pieces of code will do:

```
//Another C++ program, demonstrating I/O & arithmetic
#include <iostream>
using namespace std;
int main ()
{
  float kg, lbs;
  cout << "Enter kg: ";</pre>
  cin >> kg;
  1bs = kg * 2.2;
  cout << endl << "Lbs: " << lbs << "\n\n":
  return 0:
}
```

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#### Part of Richard Stallman's "GNU is Not Unix" (GNU) project.



gdb.org

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Lecture 12

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gdb.org

- Part of Richard Stallman's "GNU is Not Unix" (GNU) project.
- Written in 1986, gdb is the GNU debugger and based on dbx from the Berkeley Distribution of Unix.

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gdb.org

- Part of Richard Stallman's "GNU is Not Unix" (GNU) project.
- Written in 1986, gdb is the GNU debugger and based on dbx from the Berkeley Distribution of Unix.
- Lightweight, widely-available program that allows you to "step through" your code line-by-line.



gdb.org

- Part of Richard Stallman's "GNU is Not Unix" (GNU) project.
- Written in 1986, gdb is the GNU debugger and based on dbx from the Berkeley Distribution of Unix.
- Lightweight, widely-available program that allows you to "step through" your code line-by-line.
- Available on the lab machines (via command-line and the IDE spyder) and on-line (onlinegdb.com).

### $\mathsf{C}{++} \mathsf{Demo}$

```
//Another C++ program, demonstrating I/O & arithmetic
#include <iostream>
using namespace std;
```

```
int moin O
{
    flot kg, lbs;
    cout << "Enter kg: ";
    cin >> kg;
    lbs - kg 2.2;
    cost << "Lbs: " << lbs << "\n\n";
}
</pre>
```

#### (Demo with onlinegdb)

In Pairs or Triples...

*Convert the C++ code to a* **Python program***:* 

```
//Another C++ program, demonstrating I/O & arithmetic
#include <iostream>
using namespace std;
int main ()
{
  float kg, lbs;
  cout << "Enter kg: ";</pre>
  cin >> kg;
  lbs = kq * 2.2;
  cout << endl << "Lbs: " << lbs << "\n\n":
  return 0:
}
```

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# Python Tutor

*Convert the C++ code to a* **Python program***:* 

```
//Another C++ program, demonstrating I/O & arithmetic
#include <iostream>
using namespace std;
int main ()
{
  float kg, lbs;
  cout << "Enter kg: ";</pre>
  cin >> kg;
  lbs = kg * 2.2;
  cout << endl << "Lbs: " << lbs << "\n\n";
  return 0:
}
```

(Write from scratch in pythonTutor.)

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Lecture 12

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# Today's Topics



- Recap: Incrementer Design Challenge
- C++: Basic Format & Variables
- I/O and Definite Loops in C++
- More Info on the Final Exam

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# In Pairs or Triples:

Predict what the following pieces of code will do:

```
//Another C++ program; Demonstrates loops
#include <iostream>
using namespace std;
int main ()
ł
  int i,j;
  for (i = 0; i < 4; i++)
  {
      cout << "The world turned upside down...\n";</pre>
  }
  for (j = 10; j > 0; j - -)
  {
     cout << j << " ";
  }
  cout << "Blast off!!" << endl;</pre>
  return ∅;
}
    CSci 127 (Hunter)
                                   Lecture 12
```

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### $\mathsf{C}{++} \mathsf{Demo}$

```
//Another C++ program: Demonstrates loops
#include <iostream>
using namespace std;
int main ()
  int i,j;
  for (i = 0; i < 4; i++)
  £
      cout << "The world turned upside down...\n";</pre>
  3
  for (j = 10; j > 0; j - -)
  {
      cout << j << " ";
  3
  cout << "Blast off!!" << endl;</pre>
  return 0;
3
```

#### (Demo with onlinegdb)

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Lecture 12

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## Definite loops

```
//Another C++ program; Demonstrates loops
#include <iostream>
using namespace std;
int main ()
{
    int i,j;
    for (i = 0; i < 4; i++)
    {
        cout << "The world turned upside down...\n";
    }
    for (j = 10; j > 0; j--)
    {
        cout << j << "";
    }
        cout << "Blast off!!" << endl;
    return 0;
    }
}</pre>
```

General format:

```
for ( initialization ; test ; updateAction )
{
     command1;
     command2;
     command3;
     ...
```

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# In Pairs or Triples:

Predict what the following pieces of code will do:

```
//Another C++ program; Demonstrates loops
#include <iostream>
using namespace std;
int main ()
{
  int i,j,size;
  cout << "Enter size: ";</pre>
  cin >> size;
  for (i = 0; i < size; i++)
  {
    for (j = 0; j < size; j++)</pre>
      cout << "*";</pre>
    cout << endl:
  }
  cout << "\n\n";</pre>
  for (i = size; i > 0; i--)
  {
    for (j = 0; j < i; j++)
      cout << "*":
    cout << endl;
  3
  return 0;
3
     CSci 127 (Hunter)
                                          Lecture 12
```

### $\mathsf{C}{++} \mathsf{Demo}$

```
//Another C++ program; Demonstrates loops
#include <iostream>
using namespace std:
int main ()
{
  int i,j,size;
  cout << "Enter size: ";</pre>
  cin >> size:
  for (i = 0; i < size; i++)</pre>
    for (j = 0; j < size; j++)
    cout << "*";
    cout << endl;
  3
  cout << "\n\n";</pre>
  for (i = size; i > 0; i - -)
  {
    for (j = 0; j < i; j++)
    cout << "*":
    cout << endl:
  3
  return 0;
3
```

#### (Demo with onlinegdb)

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# In Pairs or Triples:

Predict what the following pieces of code will do:

```
//Growth example
#include <iostream>
using namespace std;
int main ()
{
  int population = 100;
  cout << "Year\tPopulation\n";</pre>
  for (int year = 0; year < 100; year= year+5)
  {
      cout << year << "\t" << population << "\n";</pre>
      population = population * 2;
  }
  return ∅;
}
```

## $\mathsf{C}{++} \mathsf{Demo}$

```
//forowth example
//forowth example
winclude vioatreem
using namespace std;
int main ()
{
    int population = 100;
    cout << "Year\+Population\n";
    for (int year = 0; year < 100; year= year+5)
    {
        cout << year << "\t" << population = voiation >< "\n";
        population = population * 2;
    }
    return 0;
}</pre>
```

#### (Demo with onlinegdb)

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# Lecture Slips

#### Which UTA have you spoken with most? Why?

#### Introductions: Undergraduate Teaching Assistants



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Lecture 12

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# Lecture Slips

In pairs or triples: **translate** the C++ program into Python:

```
//Growth example
#include <iostream>
using namespace std:
int main ()
{
  int population = 100;
  cout << "Year\tPopulation\n";</pre>
  for (int year = 0; year < 100; year= year+5)
  {
      cout << year << "\t" << population << "\n";</pre>
      population = population * 2;
  }
  return 0;
```

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# Lecture Slips

Translate line-by-line:

```
//Growth example
#include <iostream>
using namespace std;
int main ()
{
  int population = 100;
  cout << "Year\tPopulation\n";</pre>
  for (int year = 0; year < 100; year= year+5)
  {
      cout << year << "\t" << population << "\n";</pre>
      population = population * 2;
  }
  return 0;
}
```

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## Recap: C++

• On lecture slip, write down a topic you wish we had spent more time (and why).



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- On lecture slip, write down a topic you wish we had spent more time (and why).
- ${\hfill \bullet }$  C++ is a popular programming language that extends C.



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- On lecture slip, write down a topic you wish we had spent more time (and why).
- ${\hfill \bullet }$  C++ is a popular programming language that extends C.
- Input/Output (I/O):
  - ▶ cin >>
  - $\blacktriangleright$  cout <<

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- On lecture slip, write down a topic you wish we had spent more time (and why).
- ${\hfill \bullet }$  C++ is a popular programming language that extends C.
- Input/Output (I/O):
  - ▶ cin >>
  - $\blacktriangleright$  cout <<
- Definite loops: for (i = 0; i < 10; i++) { ... }

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- On lecture slip, write down a topic you wish we had spent more time (and why).
- ${\hfill \bullet }$  C++ is a popular programming language that extends C.
- Input/Output (I/O):
  - ▶ cin >>

. . .

}

- $\blacktriangleright$  cout <<
- Definite loops: for (i = 0; i < 10; i++) {</pre>
- Pass your lecture slip to the aisles for UTA's to collect.

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## Today's Topics



- Recap: Incrementer Design Challenge
- C++: Basic Format & Variables
- $\bullet~$  I/O and Definite Loops in C++
- More Info on the Final Exam

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#### Final Exam: When



• The final exam is **Tuesday, 21 May, 9am-11am**, Assembly Hall (118 HN).

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#### Final Exam: When



- The final exam is **Tuesday**, **21 May**, **9am-11am**, Assembly Hall (118 HN).
- If you have a conflict, the alternative time is: Wednesday, 15 May, 8:30-10:30am, 1001E HN.

CSci 127 (Hunter)

Lecture 12

#### Final Exam: When



- The final exam is **Tuesday, 21 May, 9am-11am**, Assembly Hall (118 HN).
- If you have a conflict, the alternative time is: Wednesday, 15 May, 8:30-10:30am, 1001E HN.
- If you have accommodations via the Accessibility Office, we will send the exam to their testing center. (Must complete by noon, Tuesday, 21 May.)

CSci 127 (Hunter)

Lecture 12



CSci 127 Final Exam

See Blackboard for assigned seating section. Find your name in assigned section.

# • Bring ID, note sheet, pencils or pens.

CSci 127 (Hunter)

Lecture 12

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CSci 127 Final Exam

 Bring ID, note sheet, pencils or pens.

Seating is assigned. See Blackboard for assignments.

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- Bring ID, note sheet, pencils or pens.
- Seating is assigned. See Blackboard for assignments.
- Sign out when you turn in your exam.

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- Bring ID, note sheet, pencils or pens.
- Seating is assigned. See Blackboard for assignments.
- Sign out when you turn in your exam.
- Cannot leave during the first 45 minutes of the exam.

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- Bring ID, note sheet, pencils or pens.
- Seating is assigned. See Blackboard for assignments.
- Sign out when you turn in your exam.
- Cannot leave during the first 45 minutes of the exam.
- Cannot start the exam after students start leaving.

• The exam is 2 hours long.

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- The exam is 2 hours long.
- There are 4 different versions to discourage copying.

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- The exam is 2 hours long.
- There are 4 different versions to discourage copying.
- It is on paper. No use of computers, phones, etc. allowed.

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- The exam is 2 hours long.
- There are 4 different versions to discourage copying.
- It is on paper. No use of computers, phones, etc. allowed.
- You may have 1 piece of 8.5" x 11" piece of paper.

- The exam is 2 hours long.
- There are 4 different versions to discourage copying.
- It is on paper. No use of computers, phones, etc. allowed.
- You may have 1 piece of 8.5" x 11" piece of paper.
  - ► With notes, examples, programs: what will help you on the exam.

- The exam is 2 hours long.
- There are 4 different versions to discourage copying.
- It is on paper. No use of computers, phones, etc. allowed.
- You may have 1 piece of 8.5" x 11" piece of paper.
  - ► With notes, examples, programs: what will help you on the exam.
  - ► No origami- it's distracting to others taking the exam.

- The exam is 2 hours long.
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  - Best if you design/write yours since excellent way to study.

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  - ► With notes, examples, programs: what will help you on the exam.
  - ► No origami- it's distracting to others taking the exam.
  - ► Best if you design/write yours since excellent way to study.
- The exam format:

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- The exam is 2 hours long.
- There are 4 different versions to discourage copying.
- It is on paper. No use of computers, phones, etc. allowed.
- You may have 1 piece of 8.5" x 11" piece of paper.
  - ► With notes, examples, programs: what will help you on the exam.
  - ► No origami- it's distracting to others taking the exam.
  - ► Best if you design/write yours since excellent way to study.
- The exam format:
  - Printed on both sides of the paper.

- The exam is 2 hours long.
- There are 4 different versions to discourage copying.
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  - ➤ Style of questions: what does the code do? short answer, write functions, top down design, & write complete programs.
- Past exams available on webpage (includes answer keys).



• Given in lecture on 10 December.



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- Practice exam: the same format as the final (except 1, not full 2 hours).

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- No electronics (i.e. computers, tablets, smart watches, ear buds, etc.).
- Seating is assigned.

The 14 and 14



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  - Sign out as you leave (clipboards for each section).

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Lecture 12



- Given in lecture on 10 December.
- Practice exam: the same format as the final (except 1, not full 2 hours).
- Bring ID & 1 page of notes (will check IDs during exam).
- No electronics (i.e. computers, tablets, smart watches, ear buds, etc.).
- Seating is assigned.
  - ► Assigned seating (see Blackboard): every other seat, every other row.
  - ► Fill out exam slip (pre-printed at your designated seat).
  - Sign out as you leave (clipboards for each section).
  - Cannot leave in first 30 minutes.

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Lecture 12



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  - Fill out exam slip (pre-printed at your designated seat).
  - Sign out as you leave (clipboards for each section).
  - Cannot leave in first 30 minutes.
- Lecture slip for that week: exam slips & signing out at end of exam.

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Lecture 12



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- Answer key will be available on webpage after lecture.

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#### How to Prepare



• Emphasis of this course is on analytic reasoning and problem solving.

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- Emphasis of this course is on analytic reasoning and problem solving.
- The best way to prepare to do problems (reading & watching videos can clarify but not replace problem solving).

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• Grade yourself (answers on webpage).



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  - Ask about those that don't make sense.

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 Rewrite answers & organize by type/question number.



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  - Choose a past exam (see webpage).
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  - Grade yourself (answers on webpage).
  - Ask about those that don't make sense.
  - Rewrite answers & organize by type/question number.
  - Adjust/rewrite note sheet to include what you wished you had.
- Aim to complete 7 to 10 past exams (one a day in the week leading up to the final).

#### Final Overview: Top-Down Design & APIs

For each question, write only the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

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#### Final Overview: Top-Down Design & APIs

For each question, write **only the function header (name & inputs) and return values** (often called the Application Programming Interface (API)):

- Write a function that takes a weight in kilograms and returns the weight in pounds.
- Write a function that takes a string and returns its length.
- Write a function that, given a DataFrame, returns the minimal value in the first column.
- Write a function that takes a whole number and returns the corresponding binary number as a string.
- Write a function that computes the total monthly payment when given the initial loan amount, annual interest rate, number of years of the loan.

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(Hint: highlight key words, make list of inputs, list of outputs, then put together.)

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• Write a function that takes a weight in kilograms and returns the weight in pounds.

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For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

 Write a function that takes a weight in kilograms and returns the weight in pounds.

def kg2lbs(kg):

```
...
return(lbs)
```

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For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

• Write a function that takes a weight in kilograms and returns the weight in pounds.

def kg2lbs(kg)
 lbs = kg \* 2.2
 return(lbs)

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For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

• Write a function that takes a string and returns its length.

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For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

• Write a function that takes a string and returns its length.

```
def sLength(str):
```

```
...
return(length)
```

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For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

• Write a function that takes a string and returns its length.

```
def sLength(str):
    length = len(str)
    return(length)
```

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For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

• Write a function that, given a DataFrame, returns the minimal value in the "Manhattan" column.

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For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

 Write a function that, given a DataFrame, returns the minimal value in the "Manhattan" column.

def getMin(df):
 ...

return(min)

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For each question below, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

• Write a function that, given a DataFrame, returns the minimal value in the "Manhattan" column.

```
def getMin(df):
    min = df['Manhattan'].min()
    return(min)
```

For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

• Write a function that takes a whole number and returns the corresponding binary number as a string.

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• Write a function that takes a whole number and returns the corresponding binary number as a string.

def num2bin(num):

```
...
return(bin)
```

For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

• Write a function that takes a whole number and returns the corresponding binary number as a string.

```
def num2bin(num):
    binStr = ""
    while (num > 0):
        #Divide by 2, and add the remainder to the string
        r = num %2
        binString = str(r) + binStr
        num = num / 2
    return(binStr)
```

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For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

• Write a function that computes the total monthly payment when given the initial loan amount, annual interest rate, number of years of the loan.

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For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

• Write a function that computes the total monthly payment when given the initial loan amount, annual interest rate, number of years of the loan.

def computePayment(loan,rate,year):

```
....
return(payment)
```

For each question below, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

• Write a function that computes the total monthly payment when given the initial loan amount, annual interest rate, number of years of the loan.

def computePayment(loan,rate,year):
 (Some formula for payment)
 return(payment)

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## Writing Boards



• Return writing boards as you leave...

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