

# CSci 127: Introduction to Computer Science



[hunter.cuny.edu/csci](http://hunter.cuny.edu/csci)

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  - ▶ Do the sample final problems (in lecture & full sample exam come December).



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  - ▶ Attend lecture & review the lecture notes.



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  - ▶ Do the programming problems & labs.
  - ▶ Do the sample final problems (in lecture & full sample exam come December).
  - ▶ Attend lecture & review the lecture notes.
  - ▶ Do the associated reading.
- Today's lecturers include:
  - ▶ Genady Maryash (adjunct coordinator) &
  - ▶ Katherine Howitt (tutor coordinator).



# Today's Topics



- Folium Recap
- Indefinite Loops
- Searching Data
- Random Numbers

# folium

- A module for making HTML maps.

Folium



# folium

Folium



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- It's a Python interface to the popular `leaflet.js`.

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- An extra step:

Folium



- A module for making HTML maps.
- It's a Python interface to the popular `leaflet.js`.
- Outputs `.html` files which you can open in a browser.
- An extra step:

*Write code.*     $\rightarrow$     *Run program.*     $\rightarrow$     *Open .html in browser.*

# From Last Time: folium example

*What does this code do?*

```
import folium
import pandas as pd

cuny = pd.read_csv('cunyLocations.csv')
mapCUNY = folium.Map(location=[40.75, -74.125])

for index, row in cuny.iterrows():
    lat = row["Latitude"]
    lon = row["Longitude"]
    name = row["Campus"]
    if row["College or Institution Type"] == "Senior Colleges":
        collegeIcon = folium.Icon(color="purple")
    else:
        collegeIcon = folium.Icon(color="blue")
    newMarker = folium.Marker([lat, lon], popup=name, icon=collegeIcon)
    newMarker.add_to(mapCUNY)

mapCUNY.save(outfile='cunyLocationsSenior.html')
```



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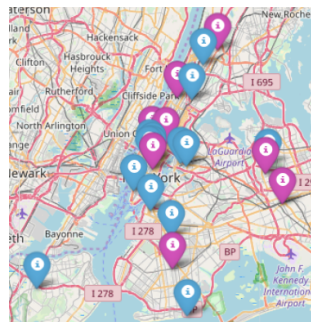
*What does this code do?*

```
import folium
import pandas as pd

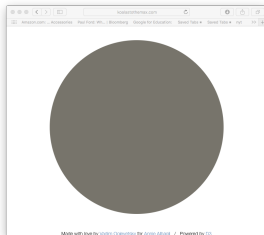
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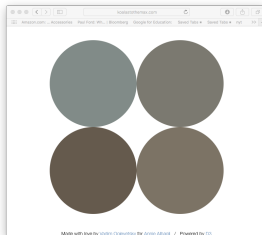
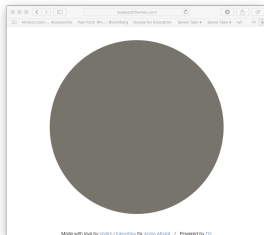
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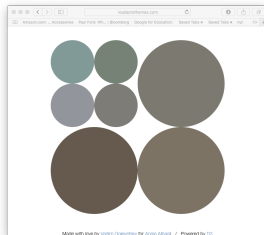
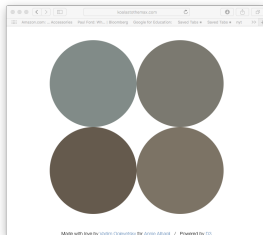
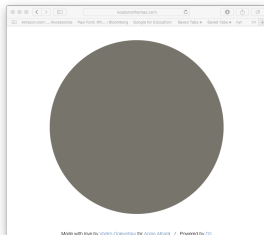
# From Last Time: koalas



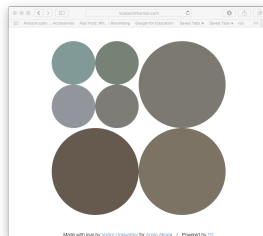
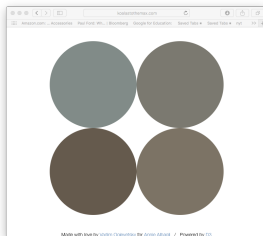
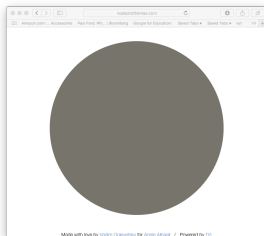
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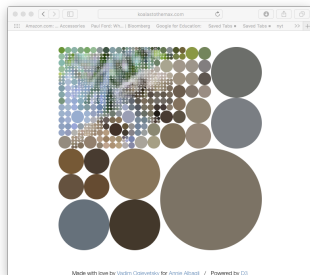


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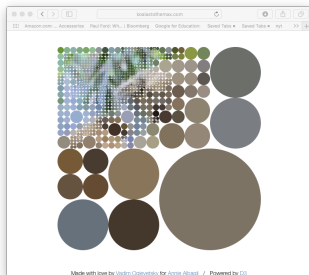


`http://koalastothemax.com`

# From Last Time: koalas



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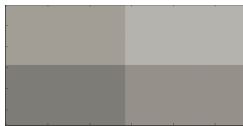
- Top-down design puzzle:
  - ▶ What does koalastomax do?
  - ▶ What does each circle represent?
- Write a high-level design for it.
- Translate into a `main()` with function calls.



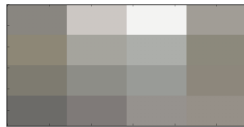
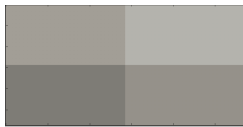
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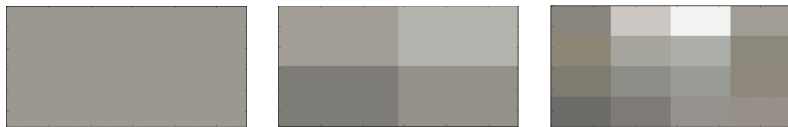
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- Top-down design puzzle:
  - ▶ What does `koalastomax` do?
  - ▶ What does each circle represent?
- Write a high-level design for it.
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# From Last Time: koalas



```
69 def main():
70     inFile = input('Enter image file name: ')
71     img = plt.imread(inFile)
72
73     #Divides the image in 1/2, 1/4, 1/8, ... 1/2^8, and displays each:
74     for i in range(8):
75         img2 = img.copy()    #Make a copy to average
76         quarter(img2,i)      #Split in half i times, and average regions
77
78         plt.imshow(img2)     #Load our new image into pyplot
79         plt.show()           #Show the image (waits until closed to continue)
80
81     #Shows the original image:
82     plt.imshow(img)          #Load image into pyplot
83     plt.show()               #Show the image (waits until closed to continue)
84
85
```

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- The `main()` is written for you.

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```

- The `main()` is written for you.
- Only fill in two functions: `average()` and `setRegion()`.

# From Last Time: koalas

## *Process:*



Get template  
from github



Fill in missing  
functions



Test locally  
idle3/python3



Submit to  
Gradescope



# In Pairs or Triples:

*Predict what the code will do:*

```
dist = int(input('Enter distance: '))
while dist < 0:
    print('Distances cannot be negative.')
    dist = int(input('Enter distance: '))

print('The distance entered is', dist)
```

#Spring 2012 Final Exam, #8

```
nums = [1,4,0,6,5,2,9,8,12]
print(nums)
i=0
while i < len(nums)-1:
    if nums[i] < nums[i+1]:
        nums[i], nums[i+1] = nums[i+1], nums[i]
    i=i+1

print(nums)
```

# Python Tutor

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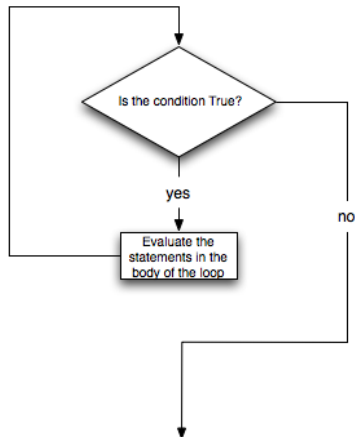
(Demo with pythonTutor)

# Indefinite Loops

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# Indefinite Loops

- Indefinite loops repeat as long as the condition is true.

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- Indefinite loops repeat as long as the condition is true.
- Could execute the body of the loop zero times, 10 times, infinite number of times.

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- Indefinite loops repeat as long as the condition is true.
- Could execute the body of the loop zero times, 10 times, infinite number of times.
- The condition determines how many times.

# Indefinite Loops

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```

- Indefinite loops repeat as long as the condition is true.
- Could execute the body of the loop zero times, 10 times, infinite number of times.
- The condition determines how many times.
- Very useful for checking input, simulations, and games.



# In Pairs or Triples:



*Answer the following questions on your lecture slip (paper or [tinyurl.com/yamkjh96](http://tinyurl.com/yamkjh96)):*

Of the students in the room,

- Whose name comes first alphabetically?
- Whose name comes last alphabetically?
- Is there someone in the room with your initials?

# In Pairs or Triples:



*While we tabulate results:*

Design a program that takes a CSV file and a set of initials:

- Whose name comes first alphabetically?
- Whose name comes last alphabetically?
- Is there someone in the room with your initials?

# Results: Lecture Slip Question



(Show tabulated results...)

# Design Question: Find first alphabetically



- In Pandas, lovely built-in functions:

# Design Question: Find first alphabetically



- In Pandas, lovely built-in functions:
  - ▶ `df.sort_values('First Name')` and
  - ▶ `df['First Name'].min()`

# Design Question: Find first alphabetically



- In Pandas, lovely built-in functions:
  - ▶ `df.sort_values('First Name')` and
  - ▶ `df['First Name'].min()`
- What if you don't have a CSV and DataFrame, or data not ordered?

# Design Question: Find first alphabetically



- In Pandas, lovely built-in functions:
  - ▶ `df.sort_values('First Name')` and
  - ▶ `df['First Name'].min()`
- What if you don't have a CSV and DataFrame, or data not ordered?

# Design Question: Find first alphabetically



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# Design Question: Find first alphabetically



- What if you don't have a CSV and DataFrame, or data not ordered?
- Useful *Design Pattern*: min/max

# Design Question: Find first alphabetically



- What if you don't have a CSV and DataFrame, or data not ordered?
- Useful *Design Pattern*: min/max
  - ▶ Set a variable to worst value (i.e. `maxN = 0` or `first = "ZZ"`).

# Design Question: Find first alphabetically



- What if you don't have a CSV and DataFrame, or data not ordered?
- Useful *Design Pattern*: min/max
  - ▶ Set a variable to worst value (i.e. `maxN = 0` or `first = "ZZ"`).
  - ▶ For each item, `X`, in the list:

# Design Question: Find first alphabetically



- What if you don't have a CSV and DataFrame, or data not ordered?
- Useful *Design Pattern*: min/max
  - ▶ Set a variable to worst value (i.e. `maxN = 0` or `first = "ZZ"`).
  - ▶ For each item, `X`, in the list:
    - ★ Compare `X` to your variable.

# Design Question: Find first alphabetically



- What if you don't have a CSV and DataFrame, or data not ordered?
- Useful *Design Pattern*: min/max
  - ▶ Set a variable to worst value (i.e. `maxN = 0` or `first = "ZZ"`).
  - ▶ For each item, `X`, in the list:
    - ★ Compare `X` to your variable.
    - ★ If better, update your variable to be `X`.

# Design Question: Find Matching Initials



- How do we stop, if we find a match?

# Design Question: Find Matching Initials



- How do we stop, if we find a match?
- Change the loop to be indefinite (i.e. `while` loop):
  - ▶ Set a variable to `found = False`

# Design Question: Find Matching Initials



- How do we stop, if we find a match?
- Change the loop to be indefinite (i.e. `while` loop):
  - ▶ Set a variable to `found = False`
  - ▶ while there are items in the list and not found



# Design Question: Find Matching Initials



- How do we stop, if we find a match?
- Change the loop to be indefinite (i.e. while loop):
  - ▶ Set a variable to found = False
  - ▶ while there are items in the list and not found
    - ★ If item matches your value, set found = True

# In Pairs or Triples:

- *Predict what the code will do:*

```
nums = [1,4,10,6,5,42,9,8,12]

maxNum = 0
for n in nums:
    if n > maxNum:
        maxNum = n
print('The max is', maxNum)
```

```
def search(nums, locate):
    found = False
    i = 0
    while not found and i < len(nums):
        print(nums[i])
        if locate == nums[i]:
            found = True
        else:
            i = i+1
    return(found)

nums= [1,4,10,6,5,42,9,8,12]
if search(nums,6):
    print('Found it! 6 is in the list!')
else:
    print('Did not find 6 in the list.')
```

- Write a function that asks a user for number after 2000 but before 2018. The function should repeatedly ask the user for a number until they enter one within the range and return the number.

# Python Tutor

```
nums = [1,4,10,6,5,42,9,8,12]

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(Demo with pythonTutor)

# Coding

- Write a function that asks a user for number after 2000 but before 2018. The function should repeatedly ask the user for a number until they enter one within the range and return the number..

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def getYear():
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```
def getYear():
```

```
    return(num)
```

## Coding

- Write a function that asks a user for number after 2000 but before 2018. The function should repeatedly ask the user for a number until they enter one within the range and return the number.

```
def getYear():
    num = 0
```

```
return(num)
```

# Coding

- Write a function that asks a user for number after 2000 but before 2018. The function should repeatedly ask the user for a number until they enter one within the range and return the number.

```
def getYear():  
    num = 0  
    while num <= 2000 or num >= 2018:  
  
    return(num)
```



# Coding

- Write a function that asks a user for number after 2000 but before 2018. The function should repeatedly ask the user for a number until they enter one within the range and return the number.

```
def getYear():  
    num = 0  
    while num <= 2000 or num >= 2018:  
        num = int(input('Enter a number > 2000 & < 2018'))  
    return(num)
```

# Python's random package

- Python has a built-in package for generating pseudo-random numbers.

```
import turtle
import random

trey = turtle.Turtle()
trey.speed(10)

for i in range(100):
    trey.forward(10)
    a = random.randrange(0,360,90)
    trey.right(a)
```

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- To use:

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# Python's random package

- Python has a built-in package for generating pseudo-random numbers.

- To use:

```
import random
```

- Useful command to generate whole numbers:

```
random.randrange(start, stop, step)
```

which gives a number chosen randomly from the specified range.

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```

# Python's random package

- Python has a built-in package for generating pseudo-random numbers.

- To use:

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import random
```

- Useful command to generate whole numbers:

```
random.randrange(start, stop, step)
```

which gives a number chosen randomly from the specified range.

- Useful command to generate real numbers:

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- Very useful for simulations, games, and testing.

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```

(Demo turtle  
random walk)



# Recap: Indefinite Loops & Random Numbers

- Indefinite (while) loops allow you to repeat a block of code as long as a condition holds.

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- To use, must include: `import random`.