

Algorithmic Approaches for Biological Data, Lecture #4

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- Review: loops, functions



Outline



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- Simple input methods

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- Boolean values & Expressions

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- Precedence of Operators

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- Review: loops, functions
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- Decisions

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- Review: loops, functions
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- Nested Statements

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- Conditional Execution



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- Decisions
- Break
- Nested Statements
- Conditional Execution
- Using Decisions in Programs

Review: loops

Standard form:

```
for x in <list>:  
    command1  
    command2  
    ...  
    commandN
```

Roughly, the for loop:

Standard form:

```
range(stop)  
range(start, stop)  
range(start, stop, step)
```

Review: loops

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for x in <list>:  
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Roughly, the for loop:

- 1 assigns next value of list to x,

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- 1 assigns next value of list to x ,
- 2 does the body statements, and

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range(start, stop, step)
```

Roughly, the for loop:

- 1 assigns next value of list to x ,
- 2 does the body statements, and
- 3 then if there's still list items goes back to #1; else ends loop.

Review: functions

Functions:

- **Input parameters:** information that goes into the function

Standard form:

```
def myFunc(in1,in2,...):  
    command1  
    command2  
    ...  
    return(out1,out2,...)
```

Review: functions

Functions:

- **Input parameters:** information that goes into the function
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Example: doubling function

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def doubling(x):  
    d = 2*x
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Example: doubling function

```
def doubling(x):  
    d = 2*x  
    return d
```

Group Work

In pairs/triples, work out (and then try at the shell or pythonTutor):

```
❶ for num in range(3,10,2):  
    print num  
❷ for i in range(5):  
    for j in range(5):  
        print j,  
    print  
❸ for i in range(5):  
    for j in range(5):  
        print i,  
    print  
❹ for i in range(5):  
    for j in range(i):  
        print "*",  
    print  
❺ for s in ["a","m","n","h"]:  
    print s,
```

```
❻ for s in "amnh":  
    print s,  
❼ total = 0  
    for i in range(100,201,10):  
        total = total + i  
        print i, total  
    print "Final total is", total  
❽ def mys(x,y):  
    t = x*y  
    return(t)  
    print mys(2,5), mys(5,2)  
❾ def compute(x,y):  
    return x-y, x+y  
    for i in range(5):  
        print compute(10,i)
```

Simple input methods

In Python 2:

- To get strings (sequences of characters):
`name = raw_input('Please enter your name: ')`



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- Can also get multiple numbers:
`hrs, mins = input('Please enter hours and minutes, separated by a comma: ')`

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>>> num = input('Please enter a number: ')  
>>> print num
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- `input()` takes the user's input and 'evaluates' it– that is, simplifies it as much as possible:

```
>>> num = input('Please enter a number: ')
>>> print num
Please enter a number:  2**5
32
```

Boolean values & Expressions

In Python 2:

- Primitive Data types: int, float, string



Boolean values & Expressions

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- Boolean: represents values that are true or false



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False True



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- Examples at Python shell:
`print(3>4)`

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print(3>4)  
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print(0!=1)
x = 5
print(x*x == 25)
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print(0!=1)
x = 5
print(x*x == 25)
print(x*x == x**2)
```

- Useful for making decisions:
If the number is positive

Boolean values & Expressions

P	Q	P and Q
F	F	F
F	T	F
T	F	F
T	T	T

- Can join together boolean expressions:

P	Q	P or Q
F	F	F
F	T	T
T	F	T
T	T	T

P	not P
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Boolean values & Expressions

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- Examples at Python shell:
`print (not 0==1)`

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- Examples at Python shell:

```
print (not 0==1)
print (not (False and True)) x = 21
```

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- Examples at Python shell:

```
print (not 0==1)
print (not (False and True)) x = 21
print(x % 2 == 0 or x % 3 == 0)
```

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```
print (not 0==1)
print (not (False and True)) x = 21
print(x % 2 == 0 or x % 3 == 0)
print(x < 0 and x > 100)
```

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Precedence of Operators

The precedence, or priority, that operators are performed follows the rules from mathematics:

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5.15. Operator precedence

The following table summarizes the operator precedences in Python, from lowest precedence (least binding) to highest precedence (most binding). Operators in the same box have the same precedence. Unless the syntax is explicitly given, operators are binary. Operators in the same box group left to right (except for comparisons, including tests, which all have the same precedence and chain from left to right — see section [Comparisons](#) — and exponentiation, which groups from right to left).

Operator	Description
<code>lambda</code>	Lambda expression
<code>if - else</code>	Conditional expression
<code>or</code>	Boolean OR
<code>and</code>	Boolean AND
<code>not x</code>	Boolean NOT
<code>in, not in, is, is not, <, <=, >, >=, <>, !=, ==</code>	Comparisons, including membership tests and identity tests
<code> </code>	Bitwise OR
<code>^</code>	Bitwise XOR
<code>&</code>	Bitwise AND
<code><<, >></code>	Shifts
<code>+, -</code>	Addition and subtraction
<code>*, /, //, %</code>	Multiplication, division, remainder [8]
<code>+x, -x, ~x</code>	Positive, negative, bitwise NOT
<code>**</code>	Exponentiation [9]
<code>x[index], x[index:index], x(arguments...), x.attribute</code>	Subscription, slicing, call, attribute reference
<code>(expressions...), [expressions...], {key: value...}, `expressions...`</code>	Binding or tuple display, list display, dictionary display, string conversion

Decisions:

- **Conditional Tests:** if true, do first block, otherwise go to next test/block

Standard form:

```
if <test1>:  
    command  
    command  
    ...  
elif <test2>:  
    command  
    command  
    ...  
else:  
    command  
    command  
    ...
```

Decisions

Decisions:

Standard form:

```
if <test1>:  
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    command  
    command  
    ...
```

- **Conditional Tests:** if true, do first block, otherwise go to next test/block
- if **block:** performed if test is true
- elif **test:** checked if above test1 is false

Decisions

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if x % 2 == 0:
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Example:

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if x % 2 == 0:  
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if x % 2 == 0:  
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Example:

```
if x % 2 == 0:  
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elif x % 3 == 0:  
    print x, "is odd and divisible by 3"
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if x % 2 == 0:  
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else:  
    print x, "isn't divisible by 2 or 3"
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Decisions:

- **Conditional Tests:** if true, do first block, otherwise go to next test/block
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```

Decisions:

- Tests should be expressions that evaluate to True or False.

Decisions

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Decisions:

- Tests should be expressions that evaluate to True or False.
- Can add in extra elif's for more tests.

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Decisions:

- Tests should be expressions that evaluate to True or False.
- Can add in extra `elif`'s for more tests.
- Can leave off `elif` if no need for a second test.

Decisions

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Decisions:

- Tests should be expressions that evaluate to True or False.
- Can add in extra `elif`'s for more tests.
- Can leave off `elif` if no need for a second test.
- Can leave off `else` if no need to do something if the test is false.

Group Work

In pairs/triples, work out (and then try at the shell or pythonTutor):

```
1 if num > 0:
    print "positive!"
elif num < 0:
    print "negative"
else:
    print "zero"
```

```
2 if num > 0:
    print "positive!"
elif num < 0:
    print "negative"
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```

```
3 if name != "":
    print "Name is", name
else:
    print "No name entered"
```

```
4 if n < 0 or n > 100:
    print "Value Out of Range!"
```

```
5 if 0 < n < 100 and n*n >50:
    print "yes"
```

```
6 for num in range(10):
    if num % 2 == 0:
        print num
```

```
7 for num in range(-5,5):
    if num >= 0:
        print num
    else:
        print "-"
```

```
8 for i in range(5):
    for j in range(5):
        if (i+j) % 2 == 0:
            print "+",
        else:
            print "-",
    print
```

Recap

P	Q	P and Q
F	F	F
F	T	F
T	F	F
T	T	T

P	Q	P or Q
F	F	F
F	T	T
T	F	T
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P	not P
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T	F

Standard form:

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    command  
    ...  
elif <test2>:  
    command  
    command  
    ...  
else:  
    command  
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```

- Boolean expressions and variables have values True or False.

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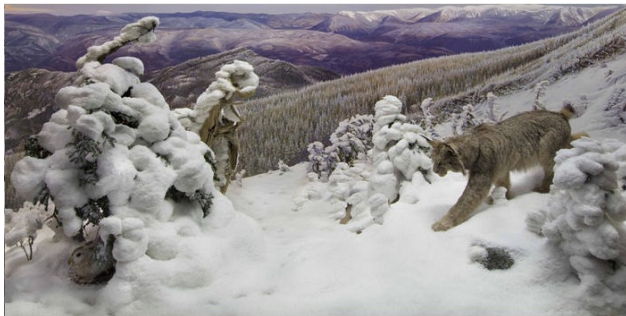
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Break



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- As long as you indent correctly, you can nest loops and decisions.
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Conditional Execution

To make a file that runs as program, but whose functions we can use separately, we use **conditional execution**:



```
1 def squareit(n):
2     return n * n
3
4 def cubeit(n):
5     return n*n*n
6
7 def main():
8     anum = int(input("Please enter a number"))
9     print(squareit(anum))
10    print(cubeit(anum))
11
12 if __name__ == "__main__":
13     main()
14
```

Think CS example

Group Work: Using Decisions in Programs

In pairs/triples, work out (hints & answers at *Think CS Selection Exercises*):

- #1: What do these expressions evaluate to:

```
3 == 3
3 != 3
3 > 4
not (3 < 5)
```

- #3:

3. Write a function which is given an exam mark, and it returns a string – the grade for that mark – according to this scheme:

Mark	Grade
≥ 90	A
$[80-90)$	B
$[70-80)$	C
$[60-70)$	D
< 60	F

The square and round brackets denote closed and open intervals. A closed interval includes the number, and open interval excludes it. So 79.99999 gets grade C, but 80 gets grade B.

Test your function by printing the mark and the grade for a number of different marks.

- #2: Give the logical opposites of these conditions. You are not allowed to use the not operator:

```
a > b
a >= b
a >= 18 an day == 3
a >= 10 or day != 4
```

- #13:

13. Implement the calculator for the date of Easter.

The following algorithm computes the date for Easter Sunday for any year between 1900 to 2099.

Ask the user to enter a year. Compute the following:

```
1. a = year % 19
2. b = year % 4
3. c = year % 7
4. d = (19 * a + 24) % 30
5. e = (2 * b + 4 * c + 6 * d + 5) % 7
6. dateofeaster = 22 + d + e
```

Special note: The algorithm can give a date in April. Also, if the year is one of four special years (1954, 1981, 2049, or 2078) then subtract 7 from the date.

Your program should print an error message if the user provides a date that is out of range.

Recap



- More on loops on Wednesday, 1pm.

Recap



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- Email lab reports to kstjohn@amnh.org

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- More on loops on Wednesday, 1pm.
- Email lab reports to kstjohn@amnh.org
- Challenges available at rosalind.info (use emailed link to access course page).